



2W3

# Swanson Airport

for X-Plane 11

USER GUIDE AUGUST 2019



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# Thank you!

Orbx would like to thank you for purchasing **Orbx 2W3 Swanson Airport for X-Plane 11**.

Located in a beautiful valley, Swanson Airport has one of the most glorious settings in the entire flight simulator world! Serving Snohomish County and dwarfed by the shadow of the mighty Whitehorse Mountain, this airfield is set in the heart of picturesque Swanson village on the confluence of two rivers. Rich in salmon fishing, wildlife and pristine natural surroundings, it's a perfect base for your bush flying adventures into the Glacier Peak Wilderness Area and North Cascades National Park.

This highly detailed airfield was lovingly crafted to include churches, houses, hangars, buildings and other unique touches, and now this version for X-Plane 11 captures the experience perfectly.



# Product requirements

This scenery airport addon is designed to work in the following simulator: **X-Plane 11**.



**NOTE: This version is not compatible with Microsoft Flight Simulator X or Lockheed Martin Prepar3D versions 1 to 4.**

Please note that without purchasing and installing TrueEarth Washington for X-Plane 11, the airport will appear differently as it is shown in our promotional screenshots. You may experience one or more of the following issues:

- Missing or misplaced forests
- Non-aligned road or motorway traffic
- Missing or misplaced houses and buildings surrounding the airport
- Ortho colour matching and blending or other visual anomalies

# Quick Installation Guide

Installing Orbx 2W3 is all managed by our Orbx Central application. This app is responsible for many aspects in maintaining your Orbx installation. Please visit <https://orbxdirect.com/central> to learn more.

Once you have purchased 2W3 it will be added to your account and you can have Orbx Central download and install it for you. The appropriate scenery library entries will also be managed by Orbx Central.

You may also manually download 2W3 and then have Orbx Central manage the installation for you once downloaded.

Orbx Central is compatible with Windows, MacOS and Linux.

**An internet connection is required for Orbx Central to validate your license.**





# Detailed Scenery Coverage

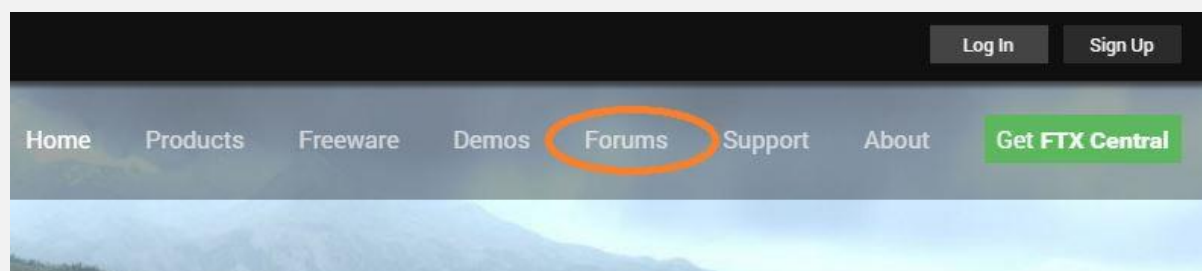
The image below shows the extent of the 2W3 region scenery 30cm coverage area.

Please note that the imagery has been colour matched to Orbx TrueEarth Washington. If you do not have that region installed the scenery area will not match the colour of default X-Plane terrain or any Ortho4XP tiles you may have installed. We call this the 'postage stamp' effect



# Product Technical Support

Orbx has a very simple support policy: no question unanswered. That means, should you have any questions about 2W3 or its use, please feel free to register on the forums at [orbxdirect.com](http://orbxdirect.com) and then log a support question in the Payware Support Forum section. Orbx experts will be available to review your support questions and you will usually get a reply on the forums within 12 hours, often much sooner than that.



To visit our support forums, click on the "Forums" button shown on the homepage of [orbxdirect.com](http://orbxdirect.com).

## Please do NOT email support requests

Orbx provides world-class support on our forums, and it's the only way in which you can receive support for 2W3. Provided you adhere to the forum terms of use and have a legitimate copy of 2W3, you will always be offered our support at no cost as we work toward a resolution to your problem each time.

## Use the forum search function

Before you post a question, please try searching for the answer first, using the forum's built in search function located on the forum menu bar.

## What to include in your support requests

If at all possible, this is what we'd like to see provided for each request you log:

- A separate post on the support forums for each issue (don't tag new issue reports onto existing threads).
- Include your TRANSACTION ID from your 2W3 purchase in your post or forum signature section.
- A screenshot to highlight what you are talking about.
- A descriptive post title which clearly states what the issue is.
- Detailed comments in your post about what you are reporting on.

The Orbx support team is always on standby to assist you with any problems you may have, or will comment on your issue reports. Please remember, our priority is fixing any urgent issues first, and addressing bug reports second. Clearly though, any "show stopper" bugs will be given top priority though.

# Community Forums

FTX already has quite a thriving and active user community on the forums, with over 88,000 members as of August 2019. To visit the forums, just point your web browser to [orbxdirect.com](http://orbxdirect.com) and from the front page click the "Forums" menu item.

You don't need a user account to view other people's posts and information posted by Orbx staff, but if you'd like to join in on the discussion there, simply create an account. It's instant and no validation email is required. We like to keep things simple 😊.

We hope to see you there soon!

# Thanks for reading!

You've stuck with us through all these pages of information, and we appreciate you taking the time to read the user guide. We hope it gave you some tips and insights. See you on the forums!





# The Orbx 2W3 Team

## Original 2W3 Developers

- **Alex Goff:** Photoreal ground textures, 3D modelling, object placement
- **Tim Harris:** 3D modelling, autogen, object placement

## X-Plane 11 Conversion Developers

- **Greg Jones:** Initial X-Plane conversion, imagery acquisition, AI vehicle traffic
- **Karl Hoybye:** Additional conversion support

## Specialist Roles

- **John Venema:** Business management
- **Ed Correia:** Production Management
- **Ben McClintock:** FTX Central and website

## Beta Testing Team

Scott Harnes, Friedi Gulder, Rob Abernathy, John Dow, Jon Murchison, Matt McGee,



# End User License Agreement (EULA)

For the most recent version of the EULA, see [orbxdirect.com/eula](http://orbxdirect.com/eula).

END-USER LICENSE AGREEMENT (EULA) for Orbx Simulation Systems Full Terrain Experience (FTX) Scenery Addon

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