74S

Anacortes Airport

for X-Plane 11

USER GUIDE JULY 2019

Contents

Thank you!

Orbx would like to thank you for purchasing **Orbx 74S Anacortes for X-Plane 11**.

A classic PNW destination, this scenery has been lovingly brought to life for X-Plane 11. Far more than just an airport, Anacortes includes an extended high-res coverage area encompassing the City of Anacortes, as well as several bonus landing strips and helipads. Test your short-field landings at Allan Island airstrip, hone your amphibian skills at 21H Skyline, battle the elements at the Burrows Island Lighthouse Helipad, and be sure to keep an eye out for vertical obstructions at WA02 Island Hospital Heliport.

 Anacortes airport itself is the perfect base of operations for your island hoping adventures; capable of accommodating your favourite GA aircraft at the welcoming San Juan Airlines FBO. Featuring beautiful modelling and texturing, the airport is perfectly situated for short hops to many of your other most-loved destinations, including nearby Darrington, Skagit, Israel's Farm, Orcas, Friday Harbor, and of course the many airfields in the Seattle Metropolitan Area. As well as hand-placed autogen, explore over a dozen landmarks and points of interest, dispersed amongst stunning 7cm, 15cm and 60cm photoreal imagery. Be sure to check out the nearby Deception Pass Bridge (perfectly suited for your low-flying adventures!), as well as the many coves and inlets dotted around the coastline. The scenery seamlessly integrates with TrueEarth US Washington and uses 7cm, 15cm and 60cm photoreal imagery.

Located smack dab in the heart of the Pacific Northwest, Anacortes is a wonderful destination with so much to explore!

Product requirements

This scenery airport addon is designed to work in the following simulator: **X-Plane 11.**

NOTE: This version is not compatible with Microsoft Flight Simulator X or Lockheed Martin Prepar3D versions 1 to 4.

Please note that without purchasing and installing TrueEarth Washington for X-Plane 11, the airport will appear differently as it is shown in our promotional screenshots. You may experience one or more of the following issues:
- Missing or misplaced forests
- Non-aligned road or motorway traffic
- Missing or misplaced houses and buildings surrounding the airport
- Ortho colour matching and blending or other visual anomalies

Quick Installation Guide

Installing Orbx 74S is all managed by our FTX Central application. This app is responsible for many aspects in maintaining your Orbx installation. Please visit the support forums to learn more.

Once you have purchased 74S it will be added to your account and you can have FTX Central download and install it for you. The appropriate scenery library entries will also be managed by FTX Central.

You may also manually download 74S and then have FTX Central manage the installation for you once downloaded.

An internet connection is required for FTX Central to validate your license.

P*lease note that the above all refers to FTX Central 3. Earlier versions of FTX Central are no longer supported. The integration of FTX Central with your OrbxDirect account is only available with FTX Central version 3 and above.*

*As of this writing (July2019) we are close to launching an entirely new version of this app, named **Orbx Central**. Please keep an eye on our forums as to its availability and use.*

Orbx Central will be compatible with MacOS and Linux platforms. Please refer to the release announcement if using one of these operating systems.

Detailed Scenery Coverage

The image below shows the extent of the 74S region scenery 30cm coverage area.

Please note that the imagery has been colour matched to Orbx TrueEarth Washington. If you do not have that region installed the scenery area will not match the colour of default X-Plane terrain or any Ortho4XP tiles you may have installed. We call this the 'postage stamp' effect

Airport charts

Anacortes / **Anacortes** / 74S

Communications	Navigation
CTAF 128.25	Elevation . . . . . . 241′ MSL
PCL . . . . CTAF (For MIRL & REILs)	TPA. . . . . 1241′ MSL (1000′ AGL)
	Runway . . . . 18/36; 3015′×60′; ASPH-Grvd
	Lights . . . . Pilot Activated, MIRL
	Latitude . . . . N 48° 29.91′
	Longitude . . . . . . W122° 39.75′

Services
Fuel . . . . 100LL, Jet A (24-hour credit card fuel services for 100LL)

| Notes	**Right hand traffic runway 18.** Unattended. No touch and go landings. Noise abatement procedures in effect. Rwy 36 preferred

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Source: http://www.wsdot.wa.gov/aviation/AllStateAirports/Anacortes_Anacortes.htm

Product Technical Support

Orbx has a very simple support policy: no question unanswered. That means, should you have any questions about 74S or its use, please feel free to register on the forums at orbxdirect.com and then log a support question in the FTX Payware Support Forum section. Orbx FTX experts will be available to review your support questions and you will usually get a reply on the forums within 12 hours, often much sooner than that.
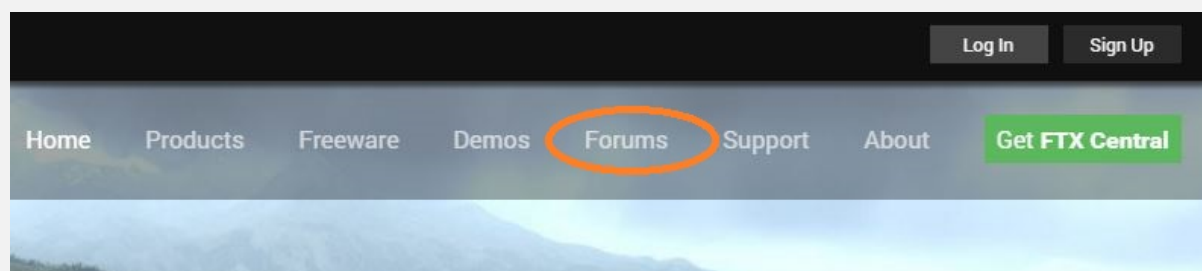
To visit our support forums, click on the "Forums" button shown on the homepage of orbxdirect.com.

Please do NOT email support requests

Orbx provides world-class support on our forums, and it's the only way in which you can receive support for 74S. Provided you adhere to the forum terms of use and have a legitimate copy of 74S, you will always be offered our support at no cost as we work toward a resolution to your problem each time.

Use the forum search function

Before you post a question, please try searching for the answer first, using the forum's built in search function located on the forum menu bar.

What to include in your support requests

If at all possible, this is what we'd like to see provided for each request you log:

- A separate post on the FTX support forums for each issue (don't tag new issue reports onto existing threads).
- Include your TRANSACTION ID from your 74S purchase in your post or forum signature section.
- A screenshot to highlight what you are talking about.
- A descriptive post title which clearly states what the issue is.
- Detailed comments in your post about what you are reporting on.

The Orbx support team is always on standby to assist you with any problems you may have, or will comment on your issue reports. Please remember, our priority is fixing any urgent issues first, and addressing bug reports second. Clearly though, any "show stopper" bugs will be given top priority though.

FTX Community Forums

FTX already has quite a thriving and active user community on the forums, with over 82,000 members as of November 2018. To visit the forums, just point your web browser to orbxdirect.com and from the front page click the "Forums" menu item.

You don't need a user account to view other people's posts and information posted by Orbx staff, but if you'd like to join in on the discussion there, simply create an account. It's instant and no validation email is required. We like to keep things simple☺.

We hope to see you there soon!

Thanks for reading!

You've stuck with us through all these pages of information, and we appreciate you taking the time to read the user guide. We hope it gave you some tips and insights. See you on the forums!

The Orbx 74S Team

Original 74S Developers

- **Jarrad Marshall**: All 3D modeling, texturing, ground imagery, ground polys, autogen annotation, AI Traffic, APX, build management, installer & User Guide

X-Plane 11 Conversion Developers

- **Greg Jones:** Initial X-Plane conversion, mesh adjustment, object placement, AI vehicle traffic
- **Karl Hoybye:** Additional conversion support

Specialist Roles

- **John Venema**: Business management
- **Ed Correia**: Production Management
- **Ben McClintock**: FTX Central and website

Beta Testing Team

Scott Harmes, Friedi Gulder, Rob Abernathy, John Dow, Jon Murchison, Matt McGee,

End User License Agreement (EULA)

For the most recent version of the EULA, see orbxdirect.com/eula.

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