



orbx
simulation systems

EGPB

Sumburgh Aerodrome

for X-Plane 11

USER GUIDE FEBRUARY 2019



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Thank you!

Orbx would like to thank you for purchasing **Orbx EGPB Sumburgh Airport** for X-Plane 11.

This is the second project for Orbx from the creative duo Lars Pinkenburg and Martin Pahnev, also known as 29Palms. They set a whole new level of detail and realism with EGHl Southampton and have taken it further with Sumburgh. This is the first airport ever to come with the ability to switch between sloped and flat runways. It also features custom terrain and airport mesh as well as a large photoreal area. Another stunning feature is the night lighting as can be seen by the screenshot below. Put this all together with highly detailed airport modelling and you have a stunning piece work that completely engages you.

Airport Operations

Sumburgh Airport (EGPB) is the main airport serving Shetland in Scotland and is located on the southern tip of the mainland, 17 NM south of the port town of Lerwick. The airport is owned by Highlands and Islands Airports Limited and served by Loganair as well as sometimes seasonally by Atlantic Airways.

The airport is unusual in that it has a 550 m (1,804 ft) helicopter runway as opposed to usual helipad. The western end of runway 09 crosses the A970 road between Sumburgh and the northern mainland; access is controlled by a level crossing with barriers closed whenever a flight is taking off or landing.



Product requirements

This scenery airport addon is designed to work in the following simulator: **X-Plane 11**.



NOTE: This version is not compatible with Microsoft Flight Simulator X or Lockheed Martin Prepar3D versions 1 to 4.

Please note that without purchasing and installing TrueEarth Great Britain South for X-Plane 11, the airport will appear differently as it is shown in our promotional screenshots. You may experience one or more of the following issues:

- Missing or misplaced forests
- Non-aligned road or motorway traffic
- Missing or misplaced houses and buildings surrounding the airport
- Ortho colour matching and blending or other visual anomalies

Quick Installation Guide

Installing Orbx EGPB is all managed by our FTX Central application. This app is responsible for many aspects in maintaining your Orbx installation. Please visit the support forums to learn more.

Once you have purchased EGPB it will be added to your account and you can have FTX Central download and install it for you. The appropriate scenery library entries will also be managed by FTX Central.

You may also manually download EGPB and then have FTX Central manage the installation for you once downloaded.

An internet connection is required for FTX Central to validate your license.

At time of publishing, FTX Central is not compatible with MacOS and Linux systems.

Please make use of the *CROSS-PLATFORM DOWNLOAD* available in your OrbxDirect account. This zip file will have the instructions for you to manually install Orbx EGPB into MacOS/Linux.



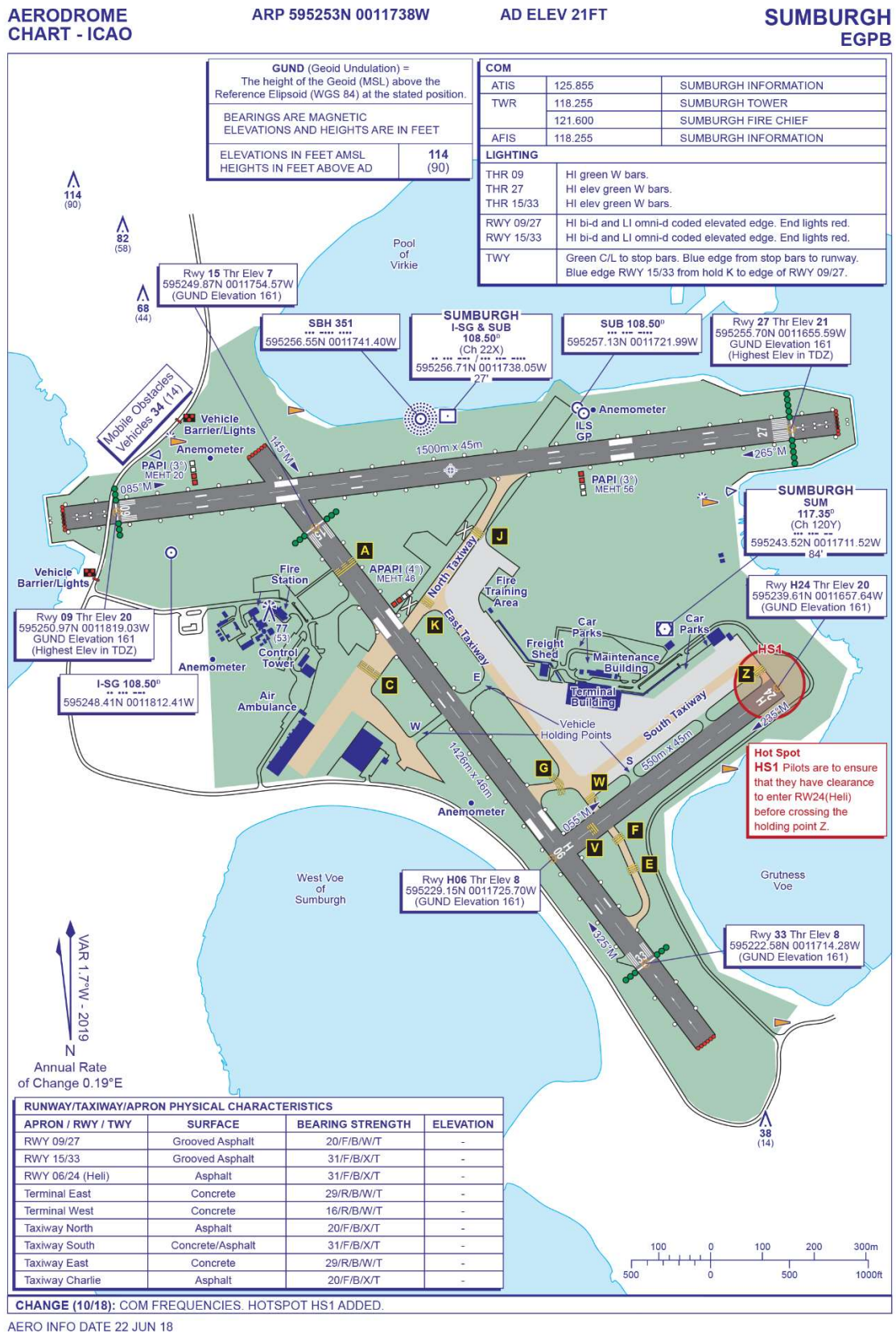
Detailed Scenery Coverage

The image below shows the extent of the EGPB region scenery 30cm coverage area.

Please note that the imagery has been colour matched to Orbx TrueEarth Great Britain South. If you do not have that region installed the scenery area will not match the colour of default X-Plane terrain or any Ortho4XP tiles you may have installed. We call this the 'postage stamp' effect

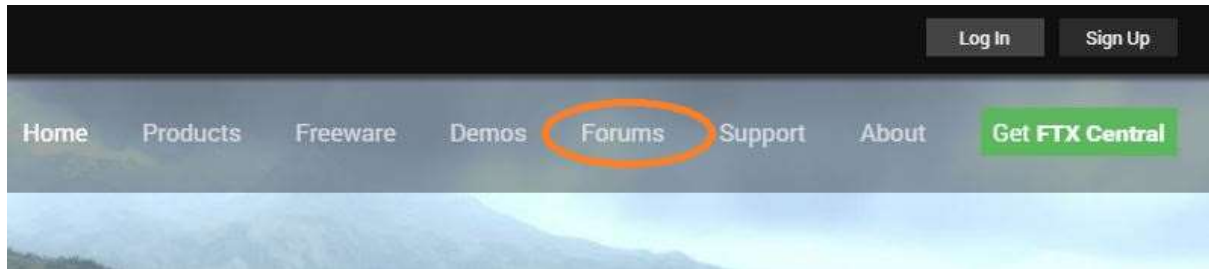


Airport Information and Charts



Product Technical Support

Orbx has a very simple support policy: no question unanswered. That means, should you have any questions about EGPB or its use, please feel free to register on the forums at orbxdirect.com and then log a support question in the FTX Payware Support Forum section. Orbx FTX experts will be available to review your support questions and you will usually get a reply on the forums within 12 hours, often much sooner than that.



To visit our support forums, click on the “Forums” button shown on the homepage of orbxdirect.com.

Please do NOT email support requests

Orbx provides world-class support on our forums, and it’s the only way in which you can receive support for EGPB. Provided you adhere to the forum terms of use and have a legitimate copy of EGPB, you will always be offered our support at no cost as we work toward a resolution to your problem each time.

Use the forum search function

Before you post a question, please try searching for the answer first, using the forum’s built in search function located on the forum menu bar.

What to include in your support requests

If at all possible, this is what we’d like to see provided for each request you log:

- A separate post on the FTX support forums for each issue (don’t tag new issue reports onto existing threads).
- Include your TRANSACTION ID from your EGPB purchase in your post or forum signature section.
- A screenshot to highlight what you are talking about.
- A descriptive post title which clearly states what the issue is.
- Detailed comments in your post about what you are reporting on.

The Orbx support team is always on standby to assist you with any problems you may have, or will comment on your issue reports. Please remember, our priority is fixing any urgent issues first, and addressing bug reports second. Clearly though, any “show stopper” bugs will be given top priority though.

FTX Community Forums

FTX already has quite a thriving and active user community on the forums, with over 82,000 members as of November 2018. To visit the forums, just point your web browser to orbxdirect.com and from the front page click the “Forums” menu item.

You don’t need a user account to view other people’s posts and information posted by Orbx staff, but if you’d like to join in on the discussion there, simply create an account. It’s instant and no validation email is required. We like to keep things simple☺.

We hope to see you there soon!

Thanks for reading!

You’ve stuck with us through all these pages of information, and we appreciate you taking the time to read the user guide. We hope it gave you some tips and insights. See you on the forums!



The Orbx EGPB Team

Original EGPB Developers

- **Lars Pinkenburg & Martin Pahnev:** 3D modeling, texturing, ground polygons, autogen annotation, APX
- **Jan Höfermann (hotelfox):** AFX

X-Plane 11 Conversion Developers

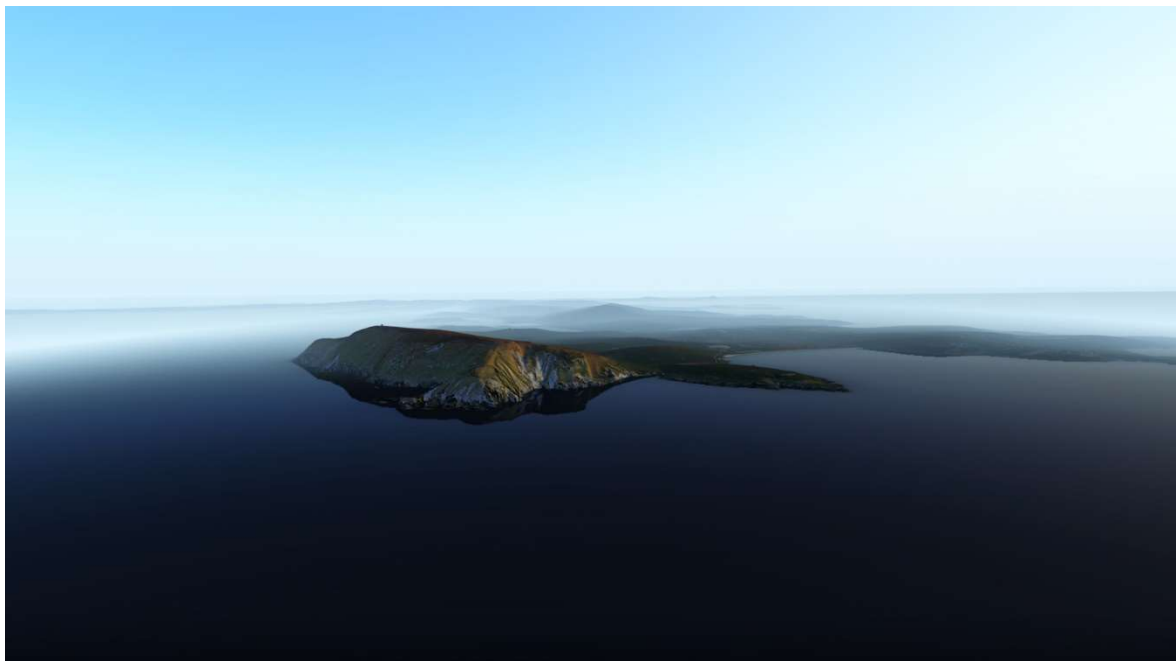
- **Greg Jones:** Initial X-Plane conversion.
- **Karl Hoybye:** Additonal conversion, vegetation and additional modelling.

Specialist Roles

- **John Venema:** Business management
- **Ed Correia:** Production Management
- **Ben McClintock:** FTX Central and website

Beta Testing Team

Steve Colbert, Scott Harmes, Friedi Gulder, Rob Abernathy, John Dow, Jon Murchison, Matt McGee



End User License Agreement (EULA)

For the most recent version of the EULA, see orbxdirect.com/eula.

END-USER LICENSE AGREEMENT (EULA) for Orbx Simulation Systems Full Terrain Experience (FTX) Scenery Addon

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