

EGTF

Fairoaks Aerodrome

for X-Plane 11

USER GUIDE FEBRUARY 2019



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Thank you!

Orbx would like to thank you for purchasing **Orbx EGTF Fairoaks Airport for X-Plane 11**.

EGTF Fairoaks airport was originally created by the developing partnership of Andreas Hegi and Heiko Glatthorn.

Fairoaks Airport is located in Surrey, England and 2 NM north of Woking. The airport opened as a private airstrip in 1931, but was signed up for military use in 1936 and became RAF Fairoaks during World War II. It was used as a training airfield and 6,000 pilots were trained at the airfield, mostly in Tiger Moths. After the war, the Tiger Moths were replaced by De Havilland Canada Chipmunks in 1951 but the school was disbanded in July 1953.

In the early postwar years, the airfield was managed by Universal Flying Services, which operated a flying training school and provided aircraft maintenance services. The airfield was sold in 1967. Alan Mann Helicopters began operations there in 1968 after which The Alan Mann Group became the operator. The hard runway was constructed in 1979. The Alan Mann Group sold its interests to Albermarle Fairoaks Airport Ltd the current operator of Fairoaks Airport.

Also included in this scenery is the McLaren Technology Centre, home to the McLaren Formula 1 racing team and McLaren Automotive. Their headquarters is located on the southern boundary of the airport and its unique building is a stunning feature.

Airport Operations

The facility is used as by light aircraft, some of which are operated by its two resident training schools, and as a maintenance airfield. Its business centre is substantially dedicated to aviation-related enterprises, including the headquarters of the European Regions Airline Association and the British Helicopter Advisory Board.

Fairoaks is equipped with navigational aids: coverage is provided by local beacons at Ockham, Midhurst and London Heathrow. There is a small on-site fire and rescue service, comprising two 4WD rescue vehicles.



Product requirements

This scenery airport addon is designed to work in the following simulator: **X-Plane 11**.



NOTE: This version is not compatible with Microsoft Flight Simulator X or Lockheed Martin Prepar3D versions 1 to 4.

Please note that without purchasing and installing TrueEarth Great Britain South for X-Plane 11, the airport will appear differently as it is shown in our promotional screenshots. You may experience one or more of the following issues:

- Missing or misplaced forests
- Non-aligned road or motorway traffic
- Missing or misplaced houses and buildings surrounding the airport
- Ortho colour matching and blending or other visual anomalies

Quick Installation Guide

Installing Orbx EGTF is all managed by our FTX Central application. This app is responsible for many aspects in maintaining your Orbx installation. Please visit the support forums to learn more.

Once you have purchased EGTF it will be added to your account and you can have FTX Central download and install it for you. The appropriate scenery library entries will also be managed by FTX Central.

You may also manually download EGTF and then have FTX Central manage the installation for you once downloaded.

An internet connection is required for FTX Central to validate your license.

At time of publishing, FTX Central is not compatible with MacOS and Linux systems.

Please make use of the *CROSS-PLATFORM DOWNLOAD* available in your OrbxDirect account. This zip file will have the instructions for you to manually install Orbx EGTF into MacOS/Linux.



Detailed Scenery Coverage

The image below shows the extent of the EGTF region scenery 30cm coverage area.

Please note that the imagery has been colour matched to Orbx TrueEarth Great Britain South. If you do not have that region installed the scenery area will not match the colour of default X-Plane terrain or any Ortho4XP tiles you may have installed. We call this the 'postage stamp' effect

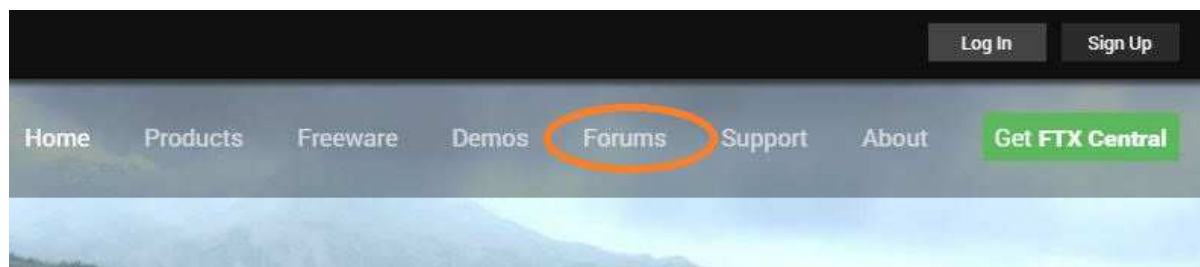


Airport Information and Charts



Product Technical Support

Orbx has a very simple support policy: no question unanswered. That means, should you have any questions about EGTF or its use, please feel free to register on the forums at orbxdirect.com and then log a support question in the FTX Payware Support Forum section. Orbx FTX experts will be available to review your support questions and you will usually get a reply on the forums within 12 hours, often much sooner than that.



To visit our support forums, click on the “Forums” button shown on the homepage of orbxdirect.com.

Please do NOT email support requests

Orbx provides world-class support on our forums, and it’s the only way in which you can receive support for EGTF. Provided you adhere to the forum terms of use and have a legitimate copy of EGTF, you will always be offered our support at no cost as we work toward a resolution to your problem each time.

Use the forum search function

Before you post a question, please try searching for the answer first, using the forum’s built in search function located on the forum menu bar.

What to include in your support requests

If at all possible, this is what we’d like to see provided for each request you log:

- A separate post on the FTX support forums for each issue (don’t tag new issue reports onto existing threads).
- Include your TRANSACTION ID from your EGTF purchase in your post or forum signature section.
- A screenshot to highlight what you are talking about.
- A descriptive post title which clearly states what the issue is.
- Detailed comments in your post about what you are reporting on.

The Orbx support team is always on standby to assist you with any problems you may have, or will comment on your issue reports. Please remember, our priority is fixing any urgent issues first, and addressing bug reports second. Clearly though, any “show stopper” bugs will be given top priority though.

FTX Community Forums

FTX already has quite a thriving and active user community on the forums, with over 82,000 members as of November 2018. To visit the forums, just point your web browser to orbxdirect.com and from the front page click the “Forums” menu item.

You don’t need a user account to view other people’s posts and information posted by Orbx staff, but if you’d like to join in on the discussion there, simply create an account. It’s instant and no validation email is required. We like to keep things simple☺.

We hope to see you there soon!

Thanks for reading!

You’ve stuck with us through all these pages of information, and we appreciate you taking the time to read the user guide. We hope it gave you some tips and insights. See you on the forums!



The Orbx EGTF Team

Original EGTF Developers

- **Andreas Hegi and Heiko Glatthorn:** All 3D modeling, texturing, ground polys, autogen annotation, APX and custom AI traffic

X-Plane 11 Conversion Developers

- **Greg Jones:** Initial X-Plane conversion and updating, additional models and support

Specialist Roles

- **John Venema:** Business management
- **Ed Correia:** Production Management
- **Ben McClintock:** FTX Central and website

Beta Testing Team

Steve Colbert, Scott Harmes, Friedi Gulder, Rob Abernathy, John Dow, Jon Murchison, Matt McGee



End User License Agreement (EULA)

For the most recent version of the EULA, see orbxdirect.com/eula.

END-USER LICENSE AGREEMENT (EULA) for Orbx Simulation Systems Full Terrain Experience (FTX) Scenery Addon

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